For the first portfolio of the class I was given the choice to do a project with the overarching theme of self-exploration. Being given this these was very exciting to me because of the opportunities it presented itself to me. I like being very creative and this project offered a chance to be super creative while simultaneously being self-reflective. There was a tricky aspect with being given this much freedom, however, I sometimes had a hard time with the direction I wanted the project to go. Sometimes I would want the project to go a certain way but then after spending a decent amount of time going down that route I would eventually decide that that direction was something I did not want to spend much time on. Since I am interested in computer science one of the things that presented a challenge was which sort of software I should be using for the project. The types of software that I choose would greatly affect how much work I have to do and the amount of time I have to invest creating the project. Another side goal of this project is to create something that I can also show to future employers and that is why I choose something that incorporates my computer science background too.